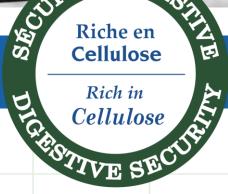


Friand

Pelleted "thermo-safe" flaked-based feed Forage supplement For working or resting horses and ponies





Available in 20 kg bag

Digestive safety

- o "Thermo-safe" pellet
- Soluble fiber (beet pulps and apple fibers)
- Flakes

Replacement of fodders

- High content of cellulose (16%)
- Coat and hoof quality
 - High biotin content
 - Balanced zinc/copper ratio
 - Chelated trace elements





COMPOSITION

Oat husks. Wheat bran. Soya meal. Beet pulps. Cane molasses. Corn flakes. Apple fibres. Alfalfa. Corn. Calcium carbonate. Sea salt. Rapeseed oil. Disaccharides. Vitamins and trace elements (salt and chelates).

This feed does not contain any substances liable to contravene IEF rules or racing regulations

Average contents	
Crude Protein	11 %
Total fat	3.5 %
Crude fibre	16 %
Moisture	12 %
Crude ash (inorganic matter)	7.5 %
Phosphorus	0.45 %
Calcium	0.9 %
Sodium	0.4 %
Magnesium	0.25 %
Starch	13 %
Sugars	5.9 %
Energy	10 MJ
Lysine	4.6 g/kg
Methionine	1.5 g/kg
Threonine	3.7 g/kg
Omega 3	1,5 g/kg

INSTRUCTIONS FOR USE

Start to distribute gradually while maintaining the transition with the previous feed.

	FRIAND	FORAGE
HORSE	2 to 4 kg	Plenty
PONY	1 to 3 kg	Plenty

These daily amounts have to be adjusted according to the animal's breed, weight and activity. Provide plenty of drinking water.

To determine the best daily feed ration, please consult your DYNAVENA technical advisor or contact@dynavena.com

Storage instructions: to preserve all the qualities of the feed, store it in a cool, dark and dry place.



660 g

Trace elements per kg	
Copper	24 mg
Including chelates	7 mg
Zinc	106 mg
Including chelates	25 mg
Manganese	114 mg
Including chelates	30 mg
Selenium	0.2 mg
Including organic selenium	0.1 mg
lodine	0.38 mg
Iron	238 mg

Vitamins per kg	
Vitamin A	6 000 UI
Vitamin D3	800 UI
Vitamin E	100 UI
Vitamin C	-
Vitamin B1	6 mg
Vitamin B2	3 mg
Pantothenic acid	5 mg
Vitamin B6	3 mg
Vitamin B12	0.02 mg
Vitamin PP	10 mg
Vitamin K	0.5 mg
Folic acid	5 mg
Choline chloride	0.1 g
Biotin	0.3 mg

